

Amendments to the Claims

1. (currently amended) An operating environment emulation system, comprising:
a memory, operable to store instructions and data from a first computer, wherein the instructions include at least one set of instructions for an emulated operating environment;
a connector, operable to allow the memory to be disconnected from the first computer and to connect the memory to a host computer; and
a processor to:
run an original operating system for the host computer; and
execute the set of instructions to create the emulated environment to operate on the data.
2. (original) The system of claim 1, wherein the connector is a Universal Serial Bus cable.
3. (original) The system of claim 1, wherein the connector is an IEEE-1394 cable.
4. (original) The system of claim 1, wherein the connector uses an infrared link.
5. (original) The system of claim 1, wherein the connector is an Ethernet cable.
6. (original) The system of claim 1, wherein the connector uses a wireless link in accordance with 802.11b.
7. (original) The system of claim 1, wherein the host computer is personal computer compatible.
8. (original) The system of claim 1, wherein the host computer is Macintosh compatible.
9. (currently amended) The system of claim 1, wherein the at least one set of instructions in the memory further comprises multiple sets of instructions, each for a ~~for~~ several different operating systems.

10. (currently amended) The system of claim 1, wherein the at least one set of instructions in the memory further comprises multiple sets of instructions, each for a ~~for several~~ different processors.
11. (currently amended) A method of establishing an emulated operating environment on a host computer, the method comprising:
- transferring a data file from a first computer to a memory device;
- disconnecting the memory device from the first computer;
- connecting an emulation system ~~having a~~ including the memory device to a host computer having an original operating system;
- using the original operating system to loading a set of instructions from the memory device to the host computer; and
- executing the set of instructions to establish an emulated operating environment on the host computer to operate on the data file.
12. (original) The method of claim 11, wherein method further comprises receiving a user input designating the set of instructions to be loaded from the memory device.
13. (original) The method of claim 11, wherein the method further comprises selecting a set of instructions automatically, wherein the selection is made by the host computer.
14. (previously presented) The method of claim 11, wherein connecting the emulation system to the host computer further comprises connecting the emulation system to an accessory device.
15. (currently amended) A method of insulating an operating environment emulator from a host computer, the method comprising:
- blocking host task management ~~applications~~ of tasks for an original operating system on the host computer;
- routing all inputs through the emulated operating system; and

activating an environmental shutdown by disabling the emulator if necessary to prevent interactions between the original operating system and the emulated operating system.

16. (currently amended) The method of claim 15, wherein blocking ~~host task managing applications~~ further comprises a complete block.

17. (currently amended) The method of claim 15, wherein blocking ~~task managing applications~~ further comprises a partial block.

18. (original) The method of claim 15, wherein the interactions further comprise any interaction.

19. (previously presented) The method of claim 15, wherein the interactions further comprise interactions selected by a user.

20. (currently amended) A method of establishing an emulated operating environment on a host computer, the method comprising:

disconnecting an emulation system from a first computer;

connecting an the emulation system having a memory device to a host computer having an original operating system;

using the original operating system to load a set of instructions from the memory device to the host computer; and

executing the set of instructions under the original operating system to establish the memory device of the emulation system as an external memory device for the host computer.